

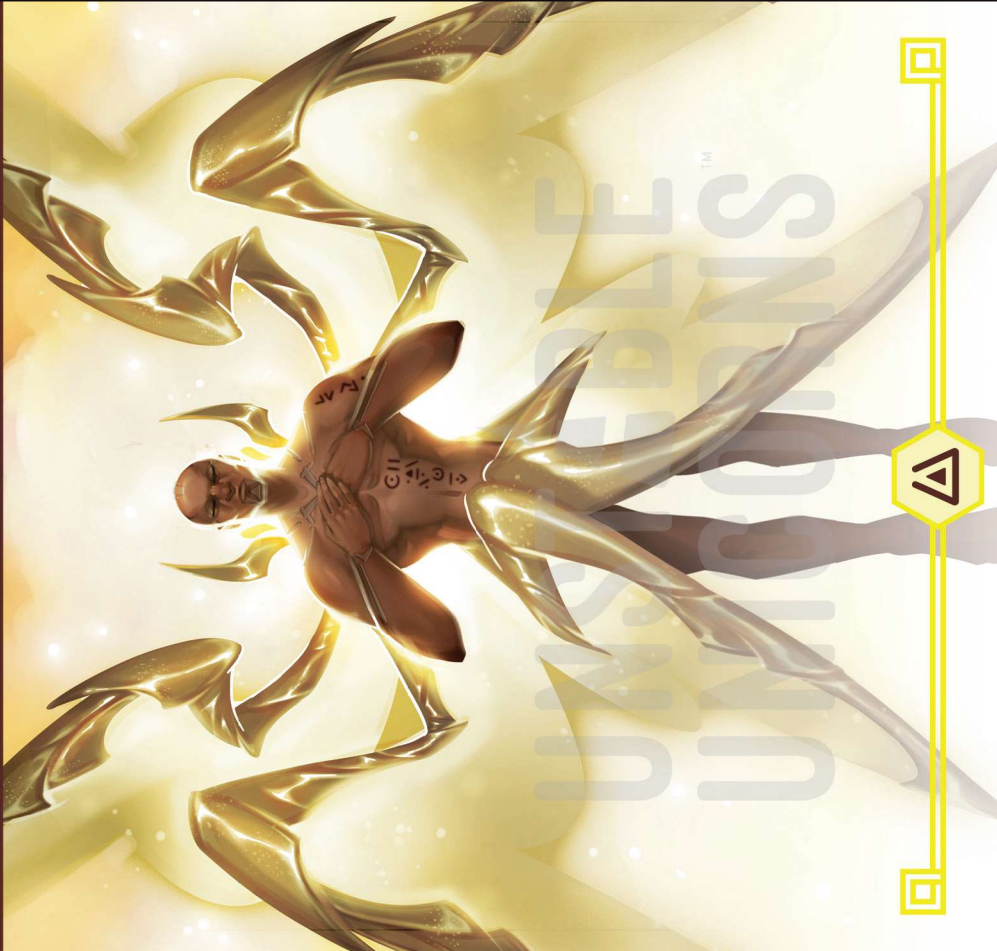
Fold down middle
and glue/tape

LIGHTBRINGER ETHYRIOS

3

LIGHTBRINGER ETHYRIOS

10



Team

When your Champion attacks, roll 1d6. On 6, move 1 damage counter from it to any other player's Champion.

Bane

Any player's Hero with a Light-type bane token on it cannot precise attack. Each time a Light-type bane token is removed from any player's Hero, add 1 damage counter to that Hero.



Champion

[choose one]
When Lightbringer Ethyrios precise attacks, add 1 damage counter to its target.

—OR—
When Lightbringer Ethyrios mass attacks, remove 2 damage counters from it.

Support

[choose one]
Spend 1MP to remove 1 damage counter from your Champion.

—OR—
Spend 2MP to remove up to 3 damage counters from Lightbringer Ethyrios.

Bane

Any player's Hero with a Light-type bane token on it cannot precise attack. Each time a Light-type bane token is removed from any player's Hero, add 1 damage counter to that Hero.

SIDE A

SIDE B