



Spoiled Unicorn

TRIGGER - You would DISCARD a card;
EFFECT - DRAW a card instead.



Sneaky Unicorn

TRIGGER - Sneaky Unicorn enters your Lawn;
EFFECT - DISCARD a card, then STEAL a Rune.



Sparkly Griffin

TRIGGER - Sparkly Griffin enters your Lawn;
EFFECT - CAST a Spell.



Sneaky Griffin

TRIGGER - Sneaky Griffin enters your Lawn;
EFFECT - DISCARD a card, then STEAL a Rune.

RUNES AND REGULATIONS

Print-and-play version



Caring Griffin

TRIGGER - Caring Griffin enters your Lawn;
EFFECT - RESTORE a Hexed Creature.



Unsociable Griffin

TRIGGER - Unsociable Griffin is the only Mythical Creature on your Lawn at the beginning of your turn;
EFFECT - Add the top card from the Rune deck to your Fence.



Hyper Griffin

CONTINUOUS EFFECT - You may CAST 2 Spells during your Cast phase.



Griffin With a Tiny Head

TRIGGER - You DRAW for your Cast phase;
EFFECT - Add the top card from the Rune deck to your Fence.