

Fold down middle
and glue/tape

NAGA THE SERPENTINE

3



Team

When your Champion is precise attacked, roll 1d6. On 6, negate the damage.

Each time any player's Hero with a Water-type bane token on it is in a Champion or Support position during that player's Beginning of Turn phase, add 1 damage counter to that Hero.

NAGA THE SERPENTINE

12



Support

[choose one]
When Naga the Serpentine precise attacks, add 1 bane token to its target.

— OR —
When Naga the Serpentine mass attacks, it gains 3 Strength.

[choose one]
Spend 1MP to add 1 bane token to each of any player's Supports.

— OR —
Spend 2MP to add 3 bane tokens distributed amongst any number of Heroes.

Each time any player's Hero with a Water-type bane token on it is in a Champion or Support position during that player's Beginning of Turn phase, add 1 damage counter to that Hero.

SIDE A

SIDE B