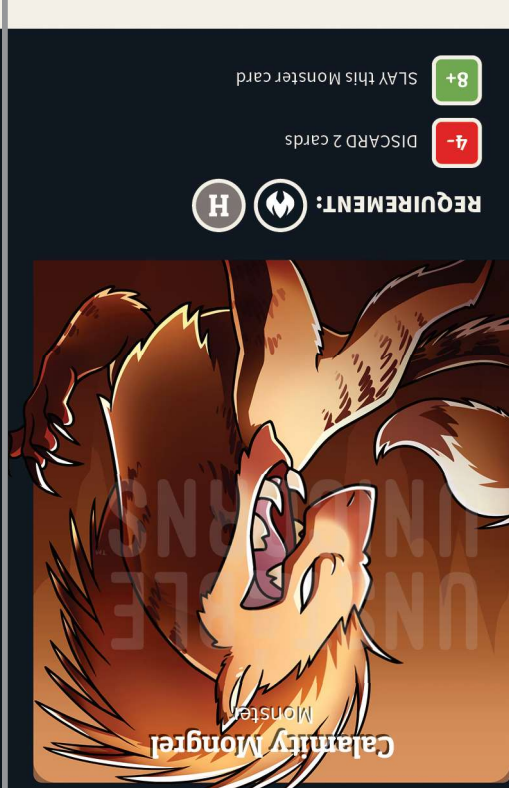


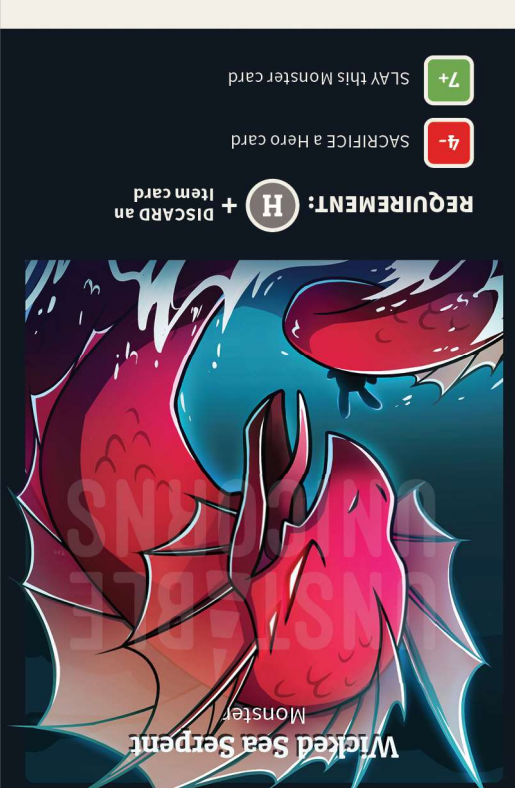
Each time you roll the dice, you may DISCARD a card. If you do, +1 to your roll.



Each time you DRAW a Challenge card, you may DISCARD it and DRAW 2 cards.



Each time you play an item card, DRAW a card.



At the beginning of your turn, you may switch The Brutal Bow's class between Fighter and Ranger. Each time you DESTROY a Hero card, DRAW a card.



At the beginning of your turn, you may switch The Mystical Maestro's class between Bard and Wizard. Each time you roll 4 or less (including Modifier cards), you may DRAW a card.



At the beginning of your turn, you may switch The Shadow Defender's class between Guardian and Thief. Each time you roll 12 or more (including Modifier cards), you may STEAL a Hero card.

